PRINT & PLAY

LITERACY GAME LIBRARY

Kindergarten - Grade 2

Phonics

Sight Words

Spelling

Vocabulary

Fluency

Sentence Building

A reusable collection of original, low-prep literacy games. Print the pages you need, add dice/counters/pencils where noted, and play.

Frog Hop Sounds - Beginning Sounds

Goal: Practice hearing and identifying the FIRST SOUND in a spoken word.

Players: 1-4 | You need: 1 small counter, coin, button, or paper 'frog' per player.

How to play: 1) Put the counters beside the board. 2) One person is the Caller. The Caller chooses a beginning sound, such as /m/, and says: 'Hop to a word that starts with /m/.' 3) The player looks at the word boxes, says the words aloud if needed, and places the frog/counter on a word beginning with that sound - for example, moon or map. 4) The player says the word slowly and repeats its first sound: 'mmm-moon, /m/.' 5) If correct, the frog stays there and the player earns 1 point. If not, return the frog and try another box. 6) Take turns with a new sound each round. First to 5 points wins, or play until every box has been visited.

Easy version: The Caller says a word from the board and asks, 'What sound does it start with?' Challenge version: The Caller gives only the sound, and the player must find TWO words beginning with it. Note: this text-only board uses written words rather than pictures, so an adult can read unfamiliar words aloud for pre-readers.

moon	**sun**	**fish**	**cat**
dog	**pig**	**map**	**fan**
log	**hen**	**rug**	**web**
jet	**top**	**van**	**zip**
bat	**cup**	**red**	**sit**

Rocket Word Race - CVC Short A

Players: 2-4 | Need: die + counters. Roll, move, and read the word you land on. Read it correctly to stay. First to reach FINISH wins.

START	**cat**	**map**	**jam**	**hat**	**van**
bat	**cap**	**sad**	**tap**	**ram**	**bag**
nap	**fan**	**rag**	**wax**	**pan**	**cat**
ram	**bag**	**van**	**hat**	**jam**	**map**
tap	**sad**	**cap**	**bat**	**nap**	**fan**
FINISH	**map**	**cat**	**pan**	**wax**	**rag**

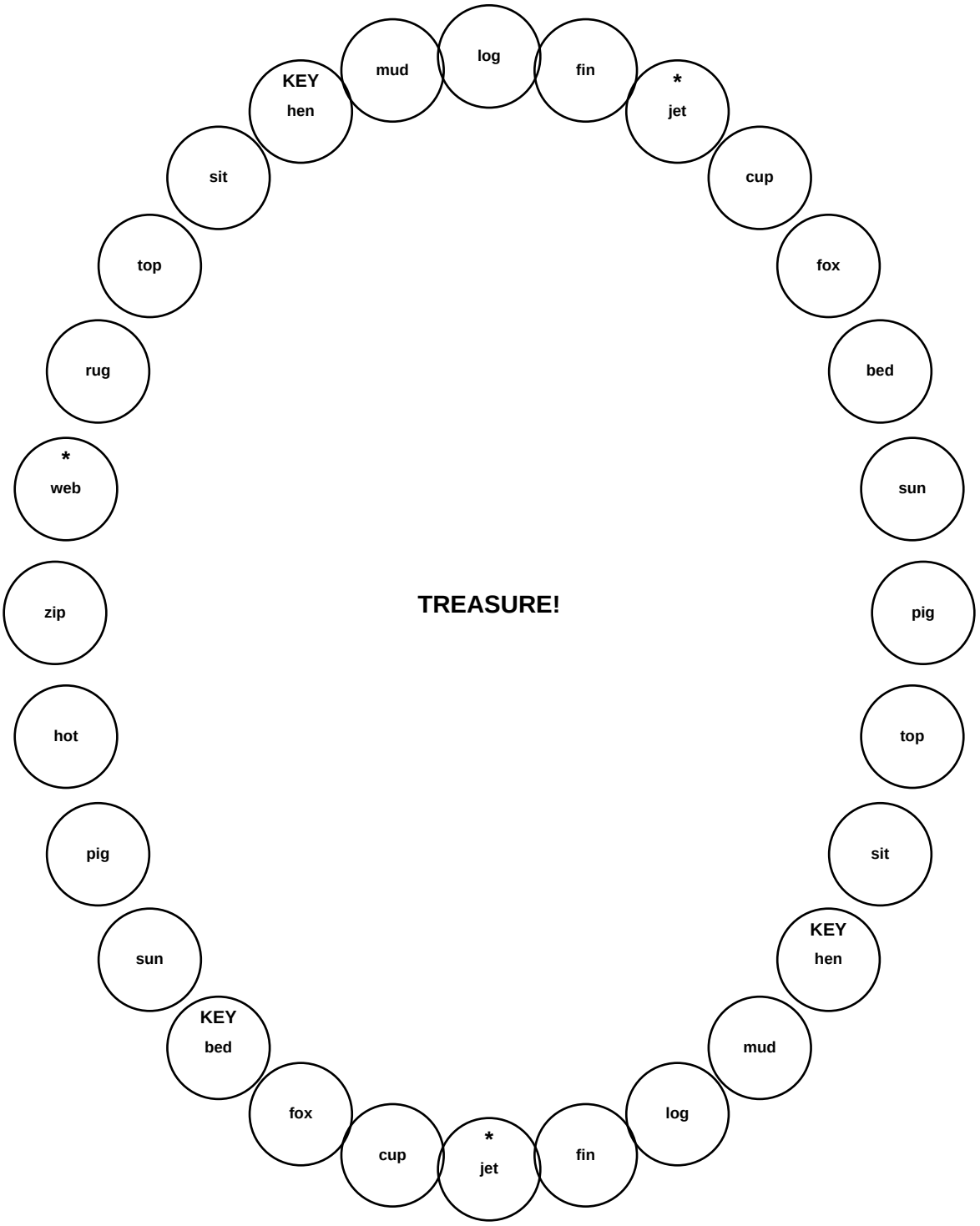
Rocket Word Race - CVC Mixed

Players: 2-4 | Need: die + counters. Roll, move, and read the word you land on. Read it correctly to stay. First to reach FINISH wins.

START	**pig**	**sun**	**bed**	**fox**	**cup**
sit	**hen**	**mud**	**log**	**fin**	**jet**
top	**rug**	**web**	**zip**	**hot**	**pig**
fin	**jet**	**cup**	**fox**	**bed**	**sun**
log	**mud**	**hen**	**sit**	**top**	**rug**
FINISH	**sun**	**pig**	**hot**	**zip**	**web**

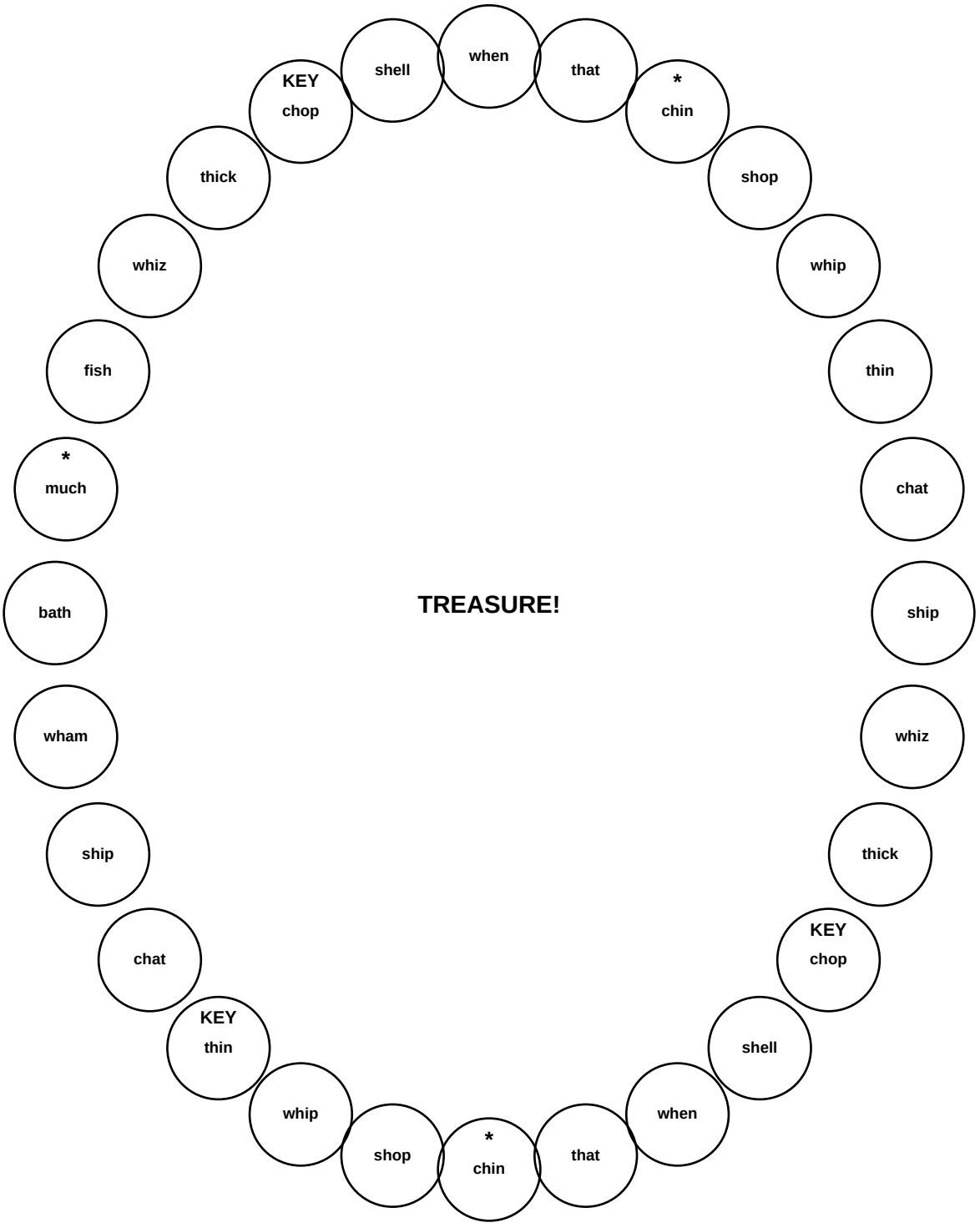
Treasure Trail Phonics - CVC Mixed

Roll and move. Read the word. Star spaces: use the word in a sentence. Key spaces: move ahead 2 after a correct read.



Treasure Trail Phonics - Digraphs

Roll and move. Read the word. Star spaces: use the word in a sentence. Key spaces: move ahead 2 after a correct read.



Frog Hop Sounds - Beginning Sounds

Call a sound. The player covers or hops a counter onto a picture-word box beginning with that sound. For a no-picture version, read the word aloud.

moon	**sun**	**fish**	**cat**
dog	**pig**	**map**	**fan**
log	**hen**	**rug**	**web**
jet	**top**	**van**	**zip**
bat	**cup**	**red**	**sit**

Word Detective - Find the Pattern

Circle every word that matches the clue. Then choose two circled words and write a sentence for each.

Clue 1: Find words with short a.

cat	**map**	**fish**	**sun**
hat	**bed**	**jam**	**log**
cap	**pig**	**van**	**cup**

Clue 2: Find words with sh.

ship	**chat**	**shop**	**thin**
shell	**fish**	**when**	**chop**
shut	**bath**	**wish**	**that**

Build-a-Word - Onset + Rime

Cut the cards. Pick one beginning and one ending. Blend them. If you make a real word, keep the pair. Most pairs wins.

Beginning cards

c	**m**	**h**	**r**
f	**p**	**b**	**t**
s	**n**	**l**	**j**

Ending cards

at	**ap**	**an**	**am**
it	**in**	**ig**	**ot**
op	**ug**	**un**	**ed**

Digraph Dig - Sort the Words

Cut out the word tiles. Sort each under SH, CH, TH, or WH. Read every completed column aloud.

SH	CH	TH	WH

thick	**chin**	**fish**	**chop**
bath	**whip**	**ship**	**shell**
much	**thin**	**wham**	**that**
whiz	**chat**	**shop**	**when**

Buzzing Bingo - Sight Words - Board 1

Caller reads a word. Cover it if it appears. First player with 4 in a row says BUZZ!

come	**when**	**where**	**here**
have	**they**	**said**	**the**
you	**some**	**are**	**and**
there	**what**	**little**	**was**

Buzzing Bingo - Sight Words - Board 2

Caller reads a word. Cover it if it appears. First player with 4 in a row says BUZZ!

come	**you**	**the**	**little**
and	**there**	**where**	**some**
said	**have**	**was**	**what**
here	**when**	**they**	**are**

Buzzing Bingo - Sight Words - Board 3

Caller reads a word. Cover it if it appears. First player with 4 in a row says BUZZ!

they	**little**	**here**	**come**
there	**what**	**when**	**where**
are	**and**	**you**	**have**
some	**the**	**said**	**was**

Buzzing Bingo - Sight Words - Board 4

Caller reads a word. Cover it if it appears. First player with 4 in a row says BUZZ!

when	**are**	**said**	**have**
where	**you**	**what**	**come**
they	**was**	**little**	**the**
and	**there**	**here**	**some**

Buzzing Bingo - Calling Cards

Cut apart. Shuffle. Draw one card at a time and read it aloud.

the	**and**	**you**	**said**
was	**are**	**they**	**have**
come	**some**	**what**	**when**
where	**there**	**here**	**little**

Magic Word Match - Synonyms A

Cut out all cards from both pages. Place face down. Turn over two cards. Keep a matching synonym pair.

tiny	**quick**	**glad**
begin	**silent**	**large**
smart	**close**	**gift**
jump	**look**	**road**

Magic Word Match - Synonyms B

Cut out all cards from both pages. Place face down. Turn over two cards. Keep a matching synonym pair.

small	**fast**	**happy**
start	**quiet**	**big**
clever	**shut**	**present**
leap	**see**	**street**

Fluency 500 - Level 1

Choose a sentence. Read it smoothly three times. A partner marks each successful read. Aim for expression and accuracy, not rushing.

The cat sat on the mat. Read 1 [ ] Read 2 [ ] Read 3 [ ]

I can see a red hen. Read 1 [ ] Read 2 [ ] Read 3 [ ]

We run to the big hill. Read 1 [ ] Read 2 [ ] Read 3 [ ]

The fish is in the pond. Read 1 [ ] Read 2 [ ] Read 3 [ ]

A dog can dig in mud. Read 1 [ ] Read 2 [ ] Read 3 [ ]

Look at the little bug. Read 1 [ ] Read 2 [ ] Read 3 [ ]

Fluency 500 - Level 2

Choose a sentence. Read it smoothly three times. A partner marks each successful read. Aim for expression and accuracy, not rushing.

The small ship sailed past the rocks. Read 1 [ ] Read 2 [ ] Read 3 [ ]

We had lunch beneath the shady tree. Read 1 [ ] Read 2 [ ] Read 3 [ ]

Mia found a bright shell on the beach. Read 1 [ ] Read 2 [ ] Read 3 [ ]

The rabbit dashed across the green field. Read 1 [ ] Read 2 [ ] Read 3 [ ]

Please bring your book when you come inside. Read 1 [ ] Read 2 [ ] Read 3 [ ]

After the rain, we saw a colorful rainbow. Read 1 [ ] Read 2 [ ] Read 3 [ ]

Alien Word Lab - Real or Nonsense?

Read each word using decoding skills. Write R for a real word and N for a nonsense word. Bonus: invent a meaning for one nonsense word.

mip	**R / N**	**cat**	**R / N**
zog	**R / N**	**sun**	**R / N**
lat	**R / N**	**fish**	**R / N**
bem	**R / N**	**hop**	**R / N**
vab	**R / N**	**red**	**R / N**
nup	**R / N**	**pig**	**R / N**
dax	**R / N**	**map**	**R / N**
fep	**R / N**	**run**	**R / N**
wug	**R / N**	**sit**	**R / N**
kib	**R / N**	**fox**	**R / N**

Sentence Quest - Build a Silly Sentence

Cut the cards by row. Draw one WHO, one DID WHAT, and one WHERE card. Arrange them into a sentence, read it, then write it with a capital and punctuation.

WHO	DID WHAT	WHERE
The dog	**danced**	**at school**
My teacher	**found a hat**	**on the moon**
A tiny dragon	**ate lunch**	**under a tree**
The robot	**sang loudly**	**in the kitchen**
Three frogs	**jumped**	**by the pond**
My friend	**read a book**	**on a bus**

Reading Mini Escape - The Missing Library Key

Complete the 3 puzzles. Each answer gives one digit. Put the digits together to unlock the library box.

Puzzle 1 - Count the short-a words

cat moon jam fish map red hat sun

Puzzle 2 - Count the words beginning with sh

ship chin shell thin shop when fish shut

Puzzle 3 - Count the complete sentences

The dog ran.

blue little car

We can read.

under the table

Sam has a hat.

CODE: [ ] [ ] [ ]

Reading Mini Escape - Answer Key

Puzzle 1: 4 (cat, jam, map, hat). Puzzle 2: 4 (ship, shell, shop, shut). Puzzle 3: 3 complete sentences. Code: 443.

Word Family Sort - -at, -an, -ig, -op

Cut the words and sort them by word family. Then add one new word to each family.

-at	-an	-ig	-op

hop	**fig**	**top**	**pan**
van	**mop**	**hat**	**man**
sat	**bat**	**fan**	**cat**
pop	**dig**	**pig**	**wig**

Roll & Read - 6 Quick Rounds

Roll a die. Read the row matching your number. Put a check by the row after a smooth, accurate read.

1	**cat**	**map**	**hat**	**jam**	**van**	**cap**
2	**pig**	**fin**	**sit**	**zip**	**dig**	**win**
3	**sun**	**cup**	**rug**	**mud**	**run**	**bug**
4	**ship**	**shop**	**fish**	**wish**	**shell**	**shut**
5	**chat**	**chin**	**chop**	**much**	**chip**	**chum**
6	**thin**	**that**	**bath**	**thick**	**then**	**moth**

Blank Bingo Board

Blank Roll & Read

1						
2						
3						
4						
5						
6						

Blank Word Cards

Blank Matching Cards

Blank Game Board

START				
				FINISH

My Word List

Printing & Classroom Use

These GamesToLiteracy.com printables were created as original educational resources. They may be printed for personal, family, tutoring, or single-classroom use. For a public website, distribute the original files you own rather than copying third-party worksheets or artwork.

Tip for your future site: offer each game individually plus this complete starter bundle. Add grade, skill, play time, materials, and printer-friendly tags to each download page.